



WEEKLY DRY-FIRE CARD WEEK 1 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Present from High Index on Center Target
- 10 reps Present from High Index on Left Target
- 10 reps Present from High Index on Right Target
- 10 reps Present from High Index on 2 Targets (Left – Right)
- 10 Reps Present from High Index on 2 Targets (Right – Left)

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 20 Reps Draw to Center Target with Strong Hand Only

- 10 Reps FINISHER – 10 PERFECT DRAWS (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 2 - HANDGUN

DRILLS

10 reps Static Draw @ 75% Speed
10 reps Static Draw @ 100% Speed
10 reps Static Draw @ 125% Speed

10 reps SMFR Left
10 reps SMFR Right
10 reps SMFR Back
10 reps SMFR Forward
12 Reps SMFR Clock Drill (1 rep for each clock position)

10 reps SMFH Left
10 reps SMFH Right
10 reps SMFH Back
10 reps SMFH Forward
12 Reps SMFH Clock Drill (1 rep for each clock position)

5 reps MTS Right Holstered (max of 10-15 feet of movement)
5 reps MTS Left Holstered (max of 10-15 feet of movement)
5 reps MTS Front Holstered (max of 10-15 feet of movement)
5 reps MTS Back Holstered (max of 10-15 feet of movement)

5 reps MTS Right Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Left Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Front Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Back Drawn Gun (max of 10-15 feet of movement)

10 Reps FINISHER 1-Reload-1

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 3 - RIFLE

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 Reps Present from ready, transition to handgun

- 5 Reps 1 reload 1

- 5 Reps Clear Level 1 Malfunction

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 4 – HANDGUN LOW LIGHT

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps Draw to Center Target with HH Light
- 10 reps Draw to Left Target with HH Light
- 10 reps Draw to Right Target with HH Light
- 10 reps Draw to 2 Targets (Left – Right) with HH Light
- 10 Reps Draw to 2 Targets (Right – Left) with HH Light

- 20 Reps From Ready, activate WML to constant on, engage target

- 20 Reps Draw to target, then activate WML with lateral movement (10 right / 10 left)

- 10 Reps Draw, Light, Shoot

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 5 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
 - 10 reps Static Draw @ 100% Speed
 - 10 reps Static Draw @ 125% Speed

 - 10 reps SMFR Left to simulated cover
 - 10 reps SMFR Right to simulated cover
 - 10 reps SMFR Back to simulated cover
 - 10 reps SMFR Forward to simulated cover

 - 10 reps SMFH Left to simulated cover
 - 10 reps SMFH Right to simulated cover
 - 10 reps SMFH Back to simulated cover
 - 10 reps SMFH Forward to simulated cover
 - 12 Reps SMFH Clock Drill (1 rep for each clock position)

 - 5 reps MTS Right Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Left Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Front Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Back Holstered (max of 10-15 feet of movement) to simulated cover

 - 10 reps Level 1 Malfunction Clearance while moving to cover.

 - 5 Reps FINISHER 5 Level 2 Malfunction Clearances
- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 6 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 10 Reps Seated Draw to target. (alternate is seated inside vehicle)

- 10 Reps Draw while going from standing to kneeling

- 10 Reps Supine Prone Draw to target and recover to standing

- 10 Reps FINISHER – 10 PERFECT DRAWS (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 7 – RIFLE/LOW LIGHT

Conduct the entire session in low to no light and utilize the Rifle WML

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 Reps Present from ready, transition to handgun

- 5 Reps 1 reload 1

- 5 Reps Clear Level 1 Malfunction

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 8 – HANDGUN LOW LIGHT/VEHICLE

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 20 reps Draw to Target with HH Light
- 20 reps Draw to target with WML

- 10 reps SMFR Left to simulated cover
- 10 reps SMFR Right to simulated cover
- 10 reps SMFR Back to simulated cover
- 10 reps SMFR Forward to simulated cover

- 10 reps SMFH Left to simulated cover
- 10 reps SMFH Right to simulated cover
- 10 reps SMFH Back to simulated cover
- 10 reps SMFH Forward to simulated cover
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 10 Reps Exit vehicle, move to rear of the vehicle, engage target (5 reps from each side)

- 10 Reps Using the short axis, move from rear to front of vehicle and engage (5 each direction)

- 10 Reps FINISHER 1-Reload-1 with HH or WML use

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 9 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Present from High Index on Center Target
- 10 reps Present from High Index on Left Target
- 10 reps Present from High Index on Right Target
- 10 reps Present from High Index on 2 Targets (Left – Right)
- 10 Reps Present from High Index on 2 Targets (Right – Left)

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 20 Reps Draw to Center Target with Strong Hand Only

- 10 Reps Acquire from ground, to target with the Support Hand Only

- 10 Reps FINISHER – 10 PERFECT DRAWS SHO (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 10 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps SMFR Left
- 10 reps SMFR Right
- 10 reps SMFR Back
- 10 reps SMFR Forward
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 reps SMFH Left
- 10 reps SMFH Right
- 10 reps SMFH Back
- 10 reps SMFH Forward
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 5 reps MTS Right Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Left Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Front Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Back Holstered with reload on the move (max of 10-15 feet of movement)

- 5 Reps Compromised Ability – 1-Reload-1 Strong Hand Only
- 5 Reps Compromised Ability – Clear Level 1 Malfunction Strong Hand Only
- 5 Reps Compromised Ability – Clear Level 2 Malfunction Strong Hand Only

- 10 Reps 10 Reps FINISHER 10 PERFECT Draws

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD

WEEK 11 - RIFLE

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps Standing to Kneeling
- 10 Reps Kneeling to Prone
- 2 Reps 10--Position Flow (Standing, Squatting, High Kneeling, Medium Kneeling, Low Kneeling, Prone, Flat Prone, Strong Side Prone, Support Side Prone, Baby Prone)

- 5 Reps Clear Level 1 Malfunction

- 5 Reps Clear Level 2/3 Malfunction

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 12 – HANDGUN LOW LIGHT

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps Draw to Center Target with Light of choice (HH or WML)
- 10 reps Draw to Left Target with Light of choice (HH or WML)
- 10 reps Draw to Right Target with Light of choice (HH or WML)
- 10 reps Draw to 2 Targets (Left – Right) with Light of choice (HH or WML)
- 10 Reps Draw to 2 Targets (Right – Left) with Light of choice (HH or WML)

- 10 reps SMFR Left to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Right to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Back to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Forward to simulated cover with Light of choice (HH or WML)

- 10 reps SMFH Left to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Right to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Back to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Forward to simulated cover with Light of choice (HH or WML)
- 12 Reps SMFH Clock Drill (1 rep for each clock position) with Light of choice (HH or WML)

- 10 Reps 10 PERFECT Draws with Light of choice (HH or WML)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 13 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
 - 10 reps Static Draw @ 100% Speed
 - 10 reps Static Draw @ 125% Speed

 - 10 reps SMFR Left to simulated cover
 - 10 reps SMFR Right to simulated cover
 - 10 reps SMFR Back to simulated cover
 - 10 reps SMFR Forward to simulated cover

 - 10 reps SMFH Left to simulated cover
 - 10 reps SMFH Right to simulated cover
 - 10 reps SMFH Back to simulated cover
 - 10 reps SMFH Forward to simulated cover
 - 12 Reps SMFH Clock Drill (1 rep for each clock position)

 - 5 reps MTS Right Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Left Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Front Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Back Holstered (max of 10-15 feet of movement) to simulated cover

 - 5 reps Level 2 Malfunction Clearance while moving to cover.

 - 10 Reps FINSIHER 1-Reload-1
- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 14 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 10 Reps Seated Draw to target. (alternate is seated inside vehicle)
- 10 Reps Exit Vehicle and move to cover
- 10 Reps Move from vehicle to alternate cover

- 20 Reps Supine Prone Draw

- 10 Reps Breakfall to Supine Draw and recover to feet (repeat bad reps till you get to 10)

TARGET SET 1 Target



WEEKLY DRY-FIRE CARD WEEK 15 – RIFLE/LOW LIGHT

Conduct the entire session in low to no light and utilize the Rifle WML

DRILLS

- | | |
|---------|--|
| 10 reps | Present from Low Ready |
| 10 reps | Present from High Index |
| 10 Reps | Present from High Ready |
| | |
| 10 Reps | SMFR Left |
| 10 Reps | SMFR Right |
| 10 Reps | SMFR Front |
| 10 Reps | SMFR Back |
| 12 Reps | SMFR Clock Drill (1 rep for each clock position) |
| | |
| 10 reps | SMFR RIGHT to cover on Left Target |
| 10 reps | SMFR LEFT to cover on Right Target |
| 10 reps | SMFR RIGHT to cover on Right Target |
| 10 reps | SMFR LEFT to cover on Left Target |
| | |
| 1 Reps | Vehicle Positional Drill – Find 10 spots to engage target from the vehicle on the long axis |
| 1 Reps | Vehicle Positional Drill – Find 10 spots to engage target from the vehicle on the short axis |
| | |
| 10 Reps | FINISHER 10 PERFECT Presentations |

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 16 – HANDGUN LOW LIGHT/VEHICLE

All drills conducted in varied light conditions with HH or WML light use at the Officer's discretion

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps SMFR Left to simulated cover
- 10 reps SMFR Right to simulated cover
- 10 reps SMFR Back to simulated cover
- 10 reps SMFR Forward to simulated cover

- 10 reps SMFH Left to simulated cover
- 10 reps SMFH Right to simulated cover
- 10 reps SMFH Back to simulated cover
- 10 reps SMFH Forward to simulated cover
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 10 Reps Exit vehicle, move to rear of the vehicle, engage target (5 reps from each side)

- 10 Reps Using the short axis, move from rear to front of vehicle and engage (5 each direction)

- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD
WEEK 17

TAKE A BREAK



WEEKLY DRY-FIRE CARD WEEK 18 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Present from High Index on Center Target
- 10 reps Present from High Index on Left Target
- 10 reps Present from High Index on Right Target
- 10 reps Present from High Index on 2 Targets (Left – Right)
- 10 Reps Present from High Index on 2 Targets (Right – Left)

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 20 Reps Draw to Center Target with Strong Hand Only

- 10 Reps FINISHER – 10 PERFECT DRAWS (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 19 - HANDGUN

DRILLS

10 reps Static Draw @ 75% Speed
10 reps Static Draw @ 100% Speed
10 reps Static Draw @ 125% Speed

10 reps SMFR Left
10 reps SMFR Right
10 reps SMFR Back
10 reps SMFR Forward
12 Reps SMFR Clock Drill (1 rep for each clock position)

10 reps SMFH Left
10 reps SMFH Right
10 reps SMFH Back
10 reps SMFH Forward
12 Reps SMFH Clock Drill (1 rep for each clock position)

5 reps MTS Right Holstered (max of 10-15 feet of movement)
5 reps MTS Left Holstered (max of 10-15 feet of movement)
5 reps MTS Front Holstered (max of 10-15 feet of movement)
5 reps MTS Back Holstered (max of 10-15 feet of movement)

5 reps MTS Right Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Left Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Front Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Back Drawn Gun (max of 10-15 feet of movement)

10 Reps FINISHER 1-Reload-1

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 20 - RIFLE

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 Reps Present from ready, transition to handgun

- 5 Reps 1 reload 1

- 5 Reps Clear Level 1 Malfunction

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 21 – HANDGUN LOW LIGHT

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps Draw to Center Target with HH Light
- 10 reps Draw to Left Target with HH Light
- 10 reps Draw to Right Target with HH Light
- 10 reps Draw to 2 Targets (Left – Right) with HH Light
- 10 Reps Draw to 2 Targets (Right – Left) with HH Light

- 20 Reps From Ready, activate WML to constant on, engage target

- 20 Reps Draw to target, then activate WML with lateral movement (10 right / 10 left)

- 10 Reps Draw, Light, Shoot

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 22 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps SMFR Left to simulated cover
- 10 reps SMFR Right to simulated cover
- 10 reps SMFR Back to simulated cover
- 10 reps SMFR Forward to simulated cover

- 10 reps SMFH Left to simulated cover
- 10 reps SMFH Right to simulated cover
- 10 reps SMFH Back to simulated cover
- 10 reps SMFH Forward to simulated cover
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 5 reps MTS Right Holstered (max of 10-15 feet of movement) to simulated cover
- 5 reps MTS Left Holstered (max of 10-15 feet of movement) to simulated cover
- 5 reps MTS Front Holstered (max of 10-15 feet of movement) to simulated cover
- 5 reps MTS Back Holstered (max of 10-15 feet of movement) to simulated cover

- 10 reps Level 1 Malfunction Clearance while moving to cover.

- 5 Reps FINISHER 5 Level 2 Malfunction Clearances

- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 23 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 10 Reps Seated Draw to target. (alternate is seated inside vehicle)

- 10 Reps Draw while going from standing to kneeling

- 10 Reps Supine Prone Draw to target and recover to standing

- 10 Reps FINISHER – 10 PERFECT DRAWS (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 24 – RIFLE/LOW LIGHT

Conduct the entire session in low to no light and utilize the Rifle WML

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 Reps Present from ready, transition to handgun

- 5 Reps 1 reload 1

- 5 Reps Clear Level 1 Malfunction

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 25 – HANDGUN LOW LIGHT/VEHICLE

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 20 reps Draw to Target with HH Light
- 20 reps Draw to target with WML

- 10 reps SMFR Left to simulated cover
- 10 reps SMFR Right to simulated cover
- 10 reps SMFR Back to simulated cover
- 10 reps SMFR Forward to simulated cover

- 10 reps SMFH Left to simulated cover
- 10 reps SMFH Right to simulated cover
- 10 reps SMFH Back to simulated cover
- 10 reps SMFH Forward to simulated cover
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 10 Reps Exit vehicle, move to rear of the vehicle, engage target (5 reps from each side)

- 10 Reps Using the short axis, move from rear to front of vehicle and engage (5 each direction)

- 10 Reps FINISHER 1-Reload-1 with HH or WML use

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 26 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Present from High Index on Center Target
- 10 reps Present from High Index on Left Target
- 10 reps Present from High Index on Right Target
- 10 reps Present from High Index on 2 Targets (Left – Right)
- 10 Reps Present from High Index on 2 Targets (Right – Left)

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 20 Reps Draw to Center Target with Strong Hand Only

- 10 Reps Acquire from ground, to target with the Support Hand Only

- 10 Reps FINISHER – 10 PERFECT DRAWS SHO (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 27 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps SMFR Left
- 10 reps SMFR Right
- 10 reps SMFR Back
- 10 reps SMFR Forward
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 reps SMFH Left
- 10 reps SMFH Right
- 10 reps SMFH Back
- 10 reps SMFH Forward
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 5 reps MTS Right Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Left Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Front Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Back Holstered with reload on the move (max of 10-15 feet of movement)

- 5 Reps Compromised Ability – 1-Reload-1 Strong Hand Only
- 5 Reps Compromised Ability – Clear Level 1 Malfunction Strong Hand Only
- 5 Reps Compromised Ability – Clear Level 2 Malfunction Strong Hand Only

- 10 Reps 10 Reps FINISHER 10 PERFECT Draws

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 28 - RIFLE

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps Standing to Kneeling
- 10 Reps Kneeling to Prone
- 2 Reps 10--Position Flow (Standing, Squatting, High Kneeling, Medium Kneeling, Low Kneeling, Prone, Flat Prone, Strong Side Prone, Support Side Prone, Baby Prone)

- 5 Reps Clear Level 1 Malfunction

- 5 Reps Clear Level 2/3 Malfunction

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 29 – HANDGUN LOW LIGHT

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps Draw to Center Target with Light of choice (HH or WML)
- 10 reps Draw to Left Target with Light of choice (HH or WML)
- 10 reps Draw to Right Target with Light of choice (HH or WML)
- 10 reps Draw to 2 Targets (Left – Right) with Light of choice (HH or WML)
- 10 Reps Draw to 2 Targets (Right – Left) with Light of choice (HH or WML)

- 10 reps SMFR Left to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Right to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Back to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Forward to simulated cover with Light of choice (HH or WML)

- 10 reps SMFH Left to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Right to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Back to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Forward to simulated cover with Light of choice (HH or WML)
- 12 Reps SMFH Clock Drill (1 rep for each clock position) with Light of choice (HH or WML)

- 10 Reps 10 PERFECT Draws with Light of choice (HH or WML)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 30 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
 - 10 reps Static Draw @ 100% Speed
 - 10 reps Static Draw @ 125% Speed

 - 10 reps SMFR Left to simulated cover
 - 10 reps SMFR Right to simulated cover
 - 10 reps SMFR Back to simulated cover
 - 10 reps SMFR Forward to simulated cover

 - 10 reps SMFH Left to simulated cover
 - 10 reps SMFH Right to simulated cover
 - 10 reps SMFH Back to simulated cover
 - 10 reps SMFH Forward to simulated cover
 - 12 Reps SMFH Clock Drill (1 rep for each clock position)

 - 5 reps MTS Right Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Left Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Front Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Back Holstered (max of 10-15 feet of movement) to simulated cover

 - 5 reps Level 2 Malfunction Clearance while moving to cover.

 - 10 Reps FINSIHER 1-Reload-1
- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 31 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 10 Reps Seated Draw to target. (alternate is seated inside vehicle)
- 10 Reps Exit Vehicle and move to cover
- 10 Reps Move from vehicle to alternate cover

- 20 Reps Supine Prone Draw

- 10 Reps Breakfall to Supine Draw and recover to feet (repeat bad reps till you get to 10)

TARGET SET 1 Target



WEEKLY DRY-FIRE CARD WEEK 32 – RIFLE/LOW LIGHT

Conduct the entire session in low to no light and utilize the Rifle WML

DRILLS

10 reps Present from Low Ready

10 reps Present from High Index

10 Reps Present from High Ready

10 Reps SMFR Left

10 Reps SMFR Right

10 Reps SMFR Front

10 Reps SMFR Back

12 Reps SMFR Clock Drill (1 rep for each clock position)

10 reps SMFR RIGHT to cover on Left Target

10 reps SMFR LEFT to cover on Right Target

10 reps SMFR RIGHT to cover on Right Target

10 reps SMFR LEFT to cover on Left Target

1 Reps Vehicle Positional Drill – Find 10 spots to engage target from the vehicle on the long axis

1 Reps Vehicle Positional Drill – Find 10 spots to engage target from the vehicle on the short axis

10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 33 – HANDGUN LOW LIGHT/VEHICLE

All drills conducted in varied light conditions with HH or WML light use at the Officer's discretion

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
 - 10 reps Static Draw @ 100% Speed Strong Hand ONLY
 - 10 reps Static Draw @ 125% Speed Strong Hand ONLY

 - 10 reps SMFR Left to simulated cover
 - 10 reps SMFR Right to simulated cover
 - 10 reps SMFR Back to simulated cover
 - 10 reps SMFR Forward to simulated cover

 - 10 reps SMFH Left to simulated cover
 - 10 reps SMFH Right to simulated cover
 - 10 reps SMFH Back to simulated cover
 - 10 reps SMFH Forward to simulated cover
 - 12 Reps SMFH Clock Drill (1 rep for each clock position)

 - 10 Reps Exit vehicle, move to rear of the vehicle, engage target (5 reps from each side)

 - 10 Reps Using the short axis, move from rear to front of vehicle and engage (5 each direction)
- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD
WEEK 34

TAKE A BREAK



WEEKLY DRY-FIRE CARD WEEK 35 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Present from High Index on Center Target
- 10 reps Present from High Index on Left Target
- 10 reps Present from High Index on Right Target
- 10 reps Present from High Index on 2 Targets (Left – Right)
- 10 Reps Present from High Index on 2 Targets (Right – Left)

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 20 Reps Draw to Center Target with Strong Hand Only

- 10 Reps FINISHER – 10 PERFECT DRAWS (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 36 - HANDGUN

DRILLS

10 reps Static Draw @ 75% Speed
10 reps Static Draw @ 100% Speed
10 reps Static Draw @ 125% Speed

10 reps SMFR Left
10 reps SMFR Right
10 reps SMFR Back
10 reps SMFR Forward
12 Reps SMFR Clock Drill (1 rep for each clock position)

10 reps SMFH Left
10 reps SMFH Right
10 reps SMFH Back
10 reps SMFH Forward
12 Reps SMFH Clock Drill (1 rep for each clock position)

5 reps MTS Right Holstered (max of 10-15 feet of movement)
5 reps MTS Left Holstered (max of 10-15 feet of movement)
5 reps MTS Front Holstered (max of 10-15 feet of movement)
5 reps MTS Back Holstered (max of 10-15 feet of movement)

5 reps MTS Right Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Left Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Front Drawn Gun (max of 10-15 feet of movement)
5 reps MTS Back Drawn Gun (max of 10-15 feet of movement)

10 Reps FINISHER 1-Reload-1

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 37 - RIFLE

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 Reps Present from ready, transition to handgun

- 5 Reps 1 reload 1

- 5 Reps Clear Level 1 Malfunction

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 38 – HANDGUN LOW LIGHT

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps Draw to Center Target with HH Light
- 10 reps Draw to Left Target with HH Light
- 10 reps Draw to Right Target with HH Light
- 10 reps Draw to 2 Targets (Left – Right) with HH Light
- 10 Reps Draw to 2 Targets (Right – Left) with HH Light

- 20 Reps From Ready, activate WML to constant on, engage target

- 20 Reps Draw to target, then activate WML with lateral movement (10 right / 10 left)

- 10 Reps Draw, Light, Shoot

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 39 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
 - 10 reps Static Draw @ 100% Speed
 - 10 reps Static Draw @ 125% Speed

 - 10 reps SMFR Left to simulated cover
 - 10 reps SMFR Right to simulated cover
 - 10 reps SMFR Back to simulated cover
 - 10 reps SMFR Forward to simulated cover

 - 10 reps SMFH Left to simulated cover
 - 10 reps SMFH Right to simulated cover
 - 10 reps SMFH Back to simulated cover
 - 10 reps SMFH Forward to simulated cover
 - 12 Reps SMFH Clock Drill (1 rep for each clock position)

 - 5 reps MTS Right Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Left Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Front Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Back Holstered (max of 10-15 feet of movement) to simulated cover

 - 10 reps Level 1 Malfunction Clearance while moving to cover.

 - 5 Reps FINISHER 5 Level 2 Malfunction Clearances
- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 40 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 10 Reps Seated Draw to target. (alternate is seated inside vehicle)

- 10 Reps Draw while going from standing to kneeling

- 10 Reps Supine Prone Draw to target and recover to standing

- 10 Reps FINISHER – 10 PERFECT DRAWS (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 41 – RIFLE/LOW LIGHT

Conduct the entire session in low to no light and utilize the Rifle WML

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 Reps Present from ready, transition to handgun

- 5 Reps 1 reload 1

- 5 Reps Clear Level 1 Malfunction

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 42 – HANDGUN LOW LIGHT/VEHICLE

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 20 reps Draw to Target with HH Light
- 20 reps Draw to target with WML

- 10 reps SMFR Left to simulated cover
- 10 reps SMFR Right to simulated cover
- 10 reps SMFR Back to simulated cover
- 10 reps SMFR Forward to simulated cover

- 10 reps SMFH Left to simulated cover
- 10 reps SMFH Right to simulated cover
- 10 reps SMFH Back to simulated cover
- 10 reps SMFH Forward to simulated cover
- 12 Repts SMFH Clock Drill (1 rep for each clock position)

- 10 Repts Exit vehicle, move to rear of the vehicle, engage target (5 reps from each side)

- 10 Repts Using the short axis, move from rear to front of vehicle and engage (5 each direction)

- 10 Repts FINISHER 1-Reload-1 with HH or WML use

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 43 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Present from High Index on Center Target
- 10 reps Present from High Index on Left Target
- 10 reps Present from High Index on Right Target
- 10 reps Present from High Index on 2 Targets (Left – Right)
- 10 Reps Present from High Index on 2 Targets (Right – Left)

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 20 Reps Draw to Center Target with Strong Hand Only

- 10 Reps Acquire from ground, to target with the Support Hand Only

- 10 Reps FINISHER – 10 PERFECT DRAWS SHO (repeat bad reps till you get to 10)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 44 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps SMFR Left
- 10 reps SMFR Right
- 10 reps SMFR Back
- 10 reps SMFR Forward
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 reps SMFH Left
- 10 reps SMFH Right
- 10 reps SMFH Back
- 10 reps SMFH Forward
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 5 reps MTS Right Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Left Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Front Holstered with reload on the move (max of 10-15 feet of movement)
- 5 reps MTS Back Holstered with reload on the move (max of 10-15 feet of movement)

- 5 Reps Compromised Ability – 1-Reload-1 Strong Hand Only
- 5 Reps Compromised Ability – Clear Level 1 Malfunction Strong Hand Only
- 5 Reps Compromised Ability – Clear Level 2 Malfunction Strong Hand Only

- 10 Reps 10 Reps FINISHER 10 PERFECT Draws

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 45 - RIFLE

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 reps Present from Ready on Center Target
- 10 reps Present from Ready on Left Target
- 10 reps Present from Ready on Right Target
- 10 reps Present from Ready on 2 Targets (Left – Right)
- 10 Reps Present from Ready on 2 Targets (Right – Left)

- 10 Reps Standing to Kneeling
- 10 Reps Kneeling to Prone
- 2 Reps 10--Position Flow (Standing, Squatting, High Kneeling, Medium Kneeling, Low Kneeling, Prone, Flat Prone, Strong Side Prone, Support Side Prone, Baby Prone)

- 5 Reps Clear Level 1 Malfunction

- 5 Reps Clear Level 2/3 Malfunction

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 46 – HANDGUN LOW LIGHT

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps Draw to Center Target with Light of choice (HH or WML)
- 10 reps Draw to Left Target with Light of choice (HH or WML)
- 10 reps Draw to Right Target with Light of choice (HH or WML)
- 10 reps Draw to 2 Targets (Left – Right) with Light of choice (HH or WML)
- 10 Reps Draw to 2 Targets (Right – Left) with Light of choice (HH or WML)

- 10 reps SMFR Left to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Right to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Back to simulated cover with Light of choice (HH or WML)
- 10 reps SMFR Forward to simulated cover with Light of choice (HH or WML)

- 10 reps SMFH Left to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Right to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Back to simulated cover with Light of choice (HH or WML)
- 10 reps SMFH Forward to simulated cover with Light of choice (HH or WML)
- 12 Reps SMFH Clock Drill (1 rep for each clock position) with Light of choice (HH or WML)

- 10 Reps 10 PERFECT Draws with Light of choice (HH or WML)

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD WEEK 47 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
 - 10 reps Static Draw @ 100% Speed
 - 10 reps Static Draw @ 125% Speed

 - 10 reps SMFR Left to simulated cover
 - 10 reps SMFR Right to simulated cover
 - 10 reps SMFR Back to simulated cover
 - 10 reps SMFR Forward to simulated cover

 - 10 reps SMFH Left to simulated cover
 - 10 reps SMFH Right to simulated cover
 - 10 reps SMFH Back to simulated cover
 - 10 reps SMFH Forward to simulated cover
 - 12 Reps SMFH Clock Drill (1 rep for each clock position)

 - 5 reps MTS Right Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Left Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Front Holstered (max of 10-15 feet of movement) to simulated cover
 - 5 reps MTS Back Holstered (max of 10-15 feet of movement) to simulated cover

 - 5 reps Level 2 Malfunction Clearance while moving to cover.

 - 10 Reps FINSIHER 1-Reload-1
- TARGET SET** 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD WEEK 48 - HANDGUN

DRILLS

- 10 reps Static Draw @ 75% Speed
- 10 reps Static Draw @ 100% Speed
- 10 reps Static Draw @ 125% Speed

- 10 reps Draw to Center Target
- 10 reps Draw to Left Target
- 10 reps Draw to Right Target
- 10 reps Draw to 2 Targets (Left – Right)
- 10 Reps Draw to 2 Targets (Right – Left)

- 10 Reps Seated Draw to target. (alternate is seated inside vehicle)
- 10 Reps Exit Vehicle and move to cover
- 10 Reps Move from vehicle to alternate cover

- 20 Reps Supine Prone Draw

- 10 Reps Breakfall to Supine Draw and recover to feet (repeat bad reps till you get to 10)

TARGET SET 1 Target



WEEKLY DRY-FIRE CARD WEEK 49 – RIFLE/LOW LIGHT

Conduct the entire session in low to no light and utilize the Rifle WML

DRILLS

- 10 reps Present from Low Ready
- 10 reps Present from High Index
- 10 Reps Present from High Ready

- 10 Reps SMFR Left
- 10 Reps SMFR Right
- 10 Reps SMFR Front
- 10 Reps SMFR Back
- 12 Reps SMFR Clock Drill (1 rep for each clock position)

- 10 reps SMFR RIGHT to cover on Left Target
- 10 reps SMFR LEFT to cover on Right Target
- 10 reps SMFR RIGHT to cover on Right Target
- 10 reps SMFR LEFT to cover on Left Target

- 1 Reps Vehicle Positional Drill – Find 10 spots to engage target from the vehicle on the long axis
- 1 Reps Vehicle Positional Drill – Find 10 spots to engage target from the vehicle on the short axis

- 10 Reps FINISHER 10 PERFECT Presentations

TARGET SET 3 Targets set approximately 6 – 8 feet apart.



WEEKLY DRY-FIRE CARD

WEEK 50 – HANDGUN LOW LIGHT/VEHICLE

All drills conducted in varied light conditions with HH or WML light use at the Officer's discretion

DRILLS

- 10 reps Static Draw @ 75% Speed Strong Hand ONLY
- 10 reps Static Draw @ 100% Speed Strong Hand ONLY
- 10 reps Static Draw @ 125% Speed Strong Hand ONLY

- 10 reps SMFR Left to simulated cover
- 10 reps SMFR Right to simulated cover
- 10 reps SMFR Back to simulated cover
- 10 reps SMFR Forward to simulated cover

- 10 reps SMFH Left to simulated cover
- 10 reps SMFH Right to simulated cover
- 10 reps SMFH Back to simulated cover
- 10 reps SMFH Forward to simulated cover
- 12 Reps SMFH Clock Drill (1 rep for each clock position)

- 10 Reps Exit vehicle, move to rear of the vehicle, engage target (5 reps from each side)

- 10 Reps Using the short axis, move from rear to front of vehicle and engage (5 each direction)

TARGET SET 1 Target – Centered (alternative is 3 targets, 1 center, 2 at 90 degrees left & right)



WEEKLY DRY-FIRE CARD
WEEK 51

TAKE A BREAK



WEEKLY DRY-FIRE CARD
WEEK 52

**MERRY
CHRISTMAS**



WEEKLY DRY-FIRE CARD TERMS

SMFR	Short Movement From Ready
SMFR	Short Movement From Holster
MTS	Move Then Shoot
1-Reload-1	One dryfire click or slide lock, reload a magazine with dummy rounds and another click
Clock Drill	Short Movement Drill in which each movement is to a clock position 1 through 12
Level 1 Malf.	A Level 1 malfunction is cleared by TAP – RACK – READY
Level 2 Malf.	A Level 2 malfunction is cleared by RIP – RUN – RELOAD
Low Ready	Muzzle down at a 45° angle
High Ready	Muzzle up at a 45° angle with stock under arm
High Index	Compressed position with flat muzzle to target
HH Light	Hand-held flashlight
WML	Weapon-mounted light
SHO	Strong Hand Only